

1.2 Obtaining a computer-generated plot of a continuous-time signal requires some care in choosing the time increment Δt (the spacing between points). As mentioned in Section 1.1, too large of an increment will cause a jagged plot. Moreover, a very large time increment may introduce a phenomenon known as aliasing, which distorts the information given in the signal. (Aliasing is covered in greater detail in Chapter 5.) To avoid aliasing when defining a computer-generated sinusoid such as $x(t) = \cos(\omega t + b)$, choose $\Delta t \leq \pi/\omega$. A rule of thumb in the case of a decaying sinusoid such as $x(t) = e^{-at} \cos(\omega t + b)$ is to choose $\Delta t \leq \pi/(4\sqrt{a^2 + \omega^2})$. (Choosing even smaller values of Δt creates smoother plots.)

(c) Compute the maximum time increment for plotting $x(t) = e^{-t} \cos(\pi t/4)$. Verify your result by plotting $x(t)$ for $t = 0$ to $t = 10$ sec with $\Delta t = 0.1, 1, 2,$ and 3 sec.

The problem with aliasing exists not only with plotting, but with all digital processing of continuous-time signals. A computer program that emulates a continuous-time system needs to have an input signal defined so that the signal has very little aliasing.

Per equation given -

$$\Delta t_{\max} \leq \frac{\pi}{4\sqrt{a^2 + \omega^2}} = \frac{\pi}{4\sqrt{1^2 + (\pi/4)^2}} = 0.61767 \text{ s}$$

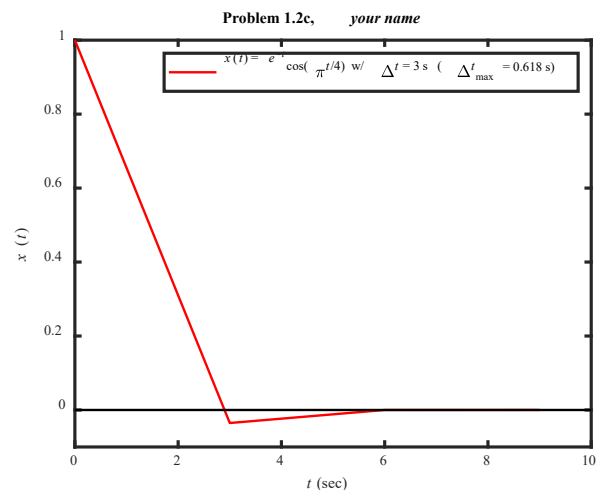
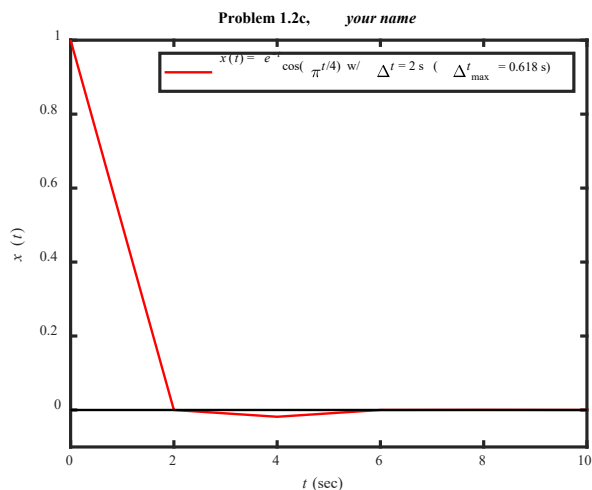
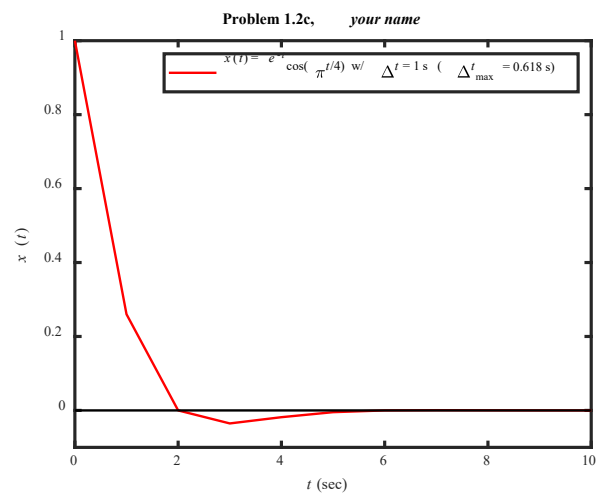
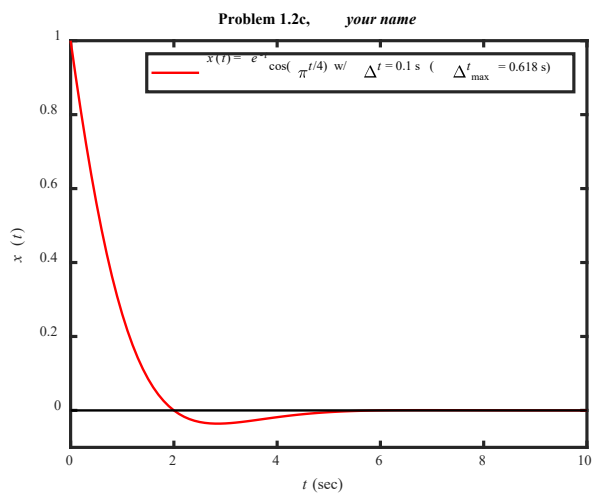
Matlab code

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% Problem 1.2c (p1_02c.m)
% EE 313 Signals and Systems, Dr. Thomas Montoya
% Generate plots of x(t)= e^(-t)*cos(pi*t/4) 0 <= t <= 10 s
% for time steps of Dt= 0.1, 1, 2, & 3 sec
%
clear; clc; close all
t1 = 0:0.1:10; t2 = 0:1:10; t3 = 0:2:10; t4 = 0:3:10;
x1 = exp(-t1).*cos(pi*t1/4); x2 = exp(-t2).*cos(pi*t2/4);
x3 = exp(-t3).*cos(pi*t3/4); x4 = exp(-t4).*cos(pi*t4/4);
% Dt = 0.1 sec plot
plot(t1,x1,'r-', [0 10], [0 0], 'k-'), axis([0 10 -0.1 1]);
ylabel('\itx }(\itt)', 'fontsize',16, 'fontname', 'times')
xlabel('\itt } (sec)', 'fontsize',16, 'fontname', 'times')
title('Problem 1.2c, {\ityour name}', 'fontsize',16, 'fontname', 'times')
legend([' {\itx}(\itt) = {\ite}^{-\itt}cos(\pi{\itt}/4)', ...
' w/ \Delta{\itt} = 0.1 s (\Delta{\itt}_{\max} = 0.618 s)'])
set(findobj('type','axes'),'fontname','times','fontsize',14)
% Dt = 1 sec plot
figure,plot(t2,x2,'r-', [0 10], [0 0], 'k-'), axis([0 10 -0.1 1]);
ylabel('\itx }(\itt)', 'fontsize',16, 'fontname', 'times')
xlabel('\itt } (sec)', 'fontsize',16, 'fontname', 'times')
title('Problem 1.2c, {\ityour name}', 'fontsize',16, 'fontname', 'times')
legend([' {\itx}(\itt) = {\ite}^{-\itt}cos(\pi{\itt}/4)', ...
' w/ \Delta{\itt} = 1 s (\Delta{\itt}_{\max} = 0.618 s)'])
% Dt = 2 sec plot
figure,plot(t3,x3,'r-', [0 10], [0 0], 'k-'), axis([0 10 -0.1 1]);
ylabel('\itx }(\itt)', 'fontsize',16, 'fontname', 'times')
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xlabel('\itt (sec)', 'fontsize', 16, 'fontname', 'times')
title('Problem 1.2c, {\ityour name}', 'fontsize', 16, 'fontname', 'times')
legend([' {\itx}({\itt}) = {\ite}^{-{\itt}}\cos(\pi{\itt}/4)', ...
      ' w/ \Delta{\itt} = 2 s (\Delta{\itt}_{max} = 0.618 s)'])
% Dt = 3 sec plot
figure, plot(t4, x4, 'r-', [0 10], [0 0], 'k-'), axis([0 10 -0.1 1]);
ylabel('\itx )({\itt})', 'fontsize', 16, 'fontname', 'times')
xlabel('\itt (sec)', 'fontsize', 16, 'fontname', 'times')
title('Problem 1.2c, {\ityour name}', 'fontsize', 16, 'fontname', 'times')
legend([' {\itx}({\itt}) = {\ite}^{-{\itt}}\cos(\pi{\itt}/4)', ...
      ' w/ \Delta{\itt} = 3 s (\Delta{\itt}_{max} = 0.618 s)'])
set(findobj('type', 'line'), 'linewidth', 1.5)
set(findobj('type', 'axes'), 'linewidth', 2, 'fontsize', 12, 'fontname', 'times')

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- The plot using $\Delta t = 0.1$ s $<$ $\Delta t_{\max} = 0.618$ s looks like an exponentially decaying sinusoid. The other plots, w/ $\Delta t >$ Δt_{\max} , showed aliasing distortion to varying degrees.